## Search&Destroy: Biomedical Edition Librarian Guide

### Card Notes

*Keyword cards*

Use “EHR” not “Electronic Health Record.”

All other two-word keywords can be searched without quotes.

*Action cards*

Title action card: In PubMed, the syntax for a title field tag is [ti], in Embase it is :ti, and in CINAHL it is TI. Example search in PubMed: *royal AND cancer[ti].*

### Database Selection

This game works with most biomedical databases. However, we recommend using an abstract database (e.g. PubMed, CINAHL). Using a full text database will lead to a longer game.

If you are using a database with no books, remove the book filter action card.

### Variants

For a shorter game, the instructor can choose a set number of rounds (e.g., three). Whichever team has the most results for their query at the end of the rounds is the winner.

When playing with a time limit, set a timer. The team or player that has the most search results at the end of time wins.

For a slightly shorter game: play until one team goes out and finish the round (so all teams have the same number of turns). Whichever team has the most results wins.

Instructors can also explain searching concepts as they come up in the game, rather than using an introductory PowerPoint, if desired.

Instructors can add their own keywords using the blank cards included in the deck to customize the game. Testing beforehand is recommended.

### Group Sizes

Search&Destroy is best played with multiple copies, so that the class can be split into games of 4-6 players each. For large classes, the game can be played in teams. It is recommended that each team have 2-5 players.

Have groups sit close together so that they collaborate.